

Contents

1. Vizard Complete Animals
2. 3ds Max 2009 Support
3. Polhemus MotionBuilder Plugin
4. Videos from Customers and Projects
5. Upcoming Conferences

1. Vizard Complete Animals

We are happy to announce that Vizard Complete Animals will be available shortly.

This is a library of 30 realistic and animated 3D animals, especially created for real time environments like computer games, simulations and other virtual worlds - but it is also a great time saver when rendering still images or animations. The animals included in this library fit very well in rural and urban environments. Vizard Complete Animals will be ready for release at the end of September. Pricing will be \$2,899 USD for US companies and organizations, and €1,999 for the rest of the world.

Here is link to a video showing Complete Animals in motion:

http://www.worldviz.com/products/characters/vca/images/complete_animals_trailer.wmv

2. 3D Studio MAX 2009 Support

With our 3rd quarter 2008 upgrade, Vizard is now fully compatible with Autodesk's 3ds Max 2009. Create full-featured 3D modeling, animation, rendering, and effects with 3ds Max 2009 and import into Vizard. To make sure that you have the current version of Vizard, go to the Help menu on Vizard and select "Check for upgrades". This will take you to the Vizard upgrade web page and you can upgrade to the current version of Vizard.

3. Polhemus MotionBuilder Plugin

Animating Vizard Live Characters in real-time is now possible with Polhemus Tracking Systems. Literally, strap the Polhemus Tracking sensors to your wrists, start Autodesk MotionBuilder and Vizard Live Characters, and you can see your arms fully represented as an Avatar's arm, and animated in real-time.

Depending on how many sensors you have, you can now use the Polhemus Patriot and Liberty tracking systems for real-time animation and motion capture of arms, feet, or even a full body.

All you need is the Vizard MotionBuilder plugin for Polhemus Patriot and Liberty motion capture systems (requires MotionBuilder 7.5 or later). The price for WorldViz Polhemus MotionBuilder Plugin is \$5,000.

You can try this all for free for up to 30 days with your Polhemus Patriot or Liberty device, if you own Autodesk MotionBuilder 7.5 or later.

For a 30 DAY TIME LIMITED TRIAL download the Polhemus MotionBuilder Plugin at this link:

<http://www.worldviz.com/download/index.php?id=34>

For trying Vizard Live Characters with your Polhemus tracker, simply also download the 30 DAY TIME LIMITED TRIAL for Live Characters at the same link above.

4. Videos from Customers and Projects

'Trolley Car Dilemma': Psychological experiment by C. David Navarrete and Marc Hauser at Department of Psychology, Michigan State University

<http://www.worldviz.com/products/vizard/videos.html>

'Prejudice at the Bus Stop': A social interactive VR study about prejudice at the Department of Social and Cultural Psychology at the Radboud University Nijmegen

<http://www.worldviz.com/solutions/scientific.html>

'OSHA Interactive Inspection': Safety training OSHA scenario which allows training and testing

http://www.worldviz.com/solutions/safety_videos.html

5. Upcoming Conferences

Experience our new products at our upcoming conferences in Washington DC and Orlando:

Neuroscience 2008, 38th annual meeting of the Society for Neuroscience, **November 15-19**, Washington DC, USA.

<http://www.sfn.org/am2008/>

IITSEC 2008, the Interservice/Industry Training, Simulation and Education Conference, **December 1-4**, Orlando, FL, USA.

<http://www.iitsec.org/index.cfm>

Contact

Phone +1-805-966-0786

Fax +1-866-226-7529

Toll-free +1-888-841-3416

E-mail contact@worldviz.com